MODELING AND ANIMATION - MINOR

College of Applied and Technical Studies
cats@kent.edu
www.kent.edu/cats

Description
The Modeling and Animation minor provides students with an understanding of and skills to create: parametric models, 2D graphics, UV texturing, character and environment modeling, lighting and rendering, as well as animation.

Fully Offered At:
- Kent Campus
- Stark Campus
- Tuscarawas Campus

Admission Requirements
Admission to a minor is open to students declared in a bachelor’s degree, the A.A.B. or A.A.S. degree or the A.T.S. degree (not Individualized Program major). Students declared only in the A.A. or A.S. degree or the A.T.S. degree in Individualized Program may not declare a minor. Students may not pursue a minor and a major in the same discipline.

Program Requirements

Minor Requirements

<table>
<thead>
<tr>
<th>Code</th>
<th>Title</th>
<th>Credit Hours</th>
</tr>
</thead>
<tbody>
<tr>
<td>MAGC 11003</td>
<td>SOLID MODELING</td>
<td>3</td>
</tr>
<tr>
<td>MAGC 12000</td>
<td>2D GRAPHICS</td>
<td>3</td>
</tr>
<tr>
<td>MAGC 12001</td>
<td>MODELING AND TEXTURING I</td>
<td>3</td>
</tr>
<tr>
<td>MAGC 22004</td>
<td>MODELING AND TEXTURING II</td>
<td>3</td>
</tr>
<tr>
<td>MAGC 22010</td>
<td>DIGITAL SCULPTING</td>
<td>3</td>
</tr>
<tr>
<td>MAGC 34000</td>
<td>CHARACTER ANIMATION</td>
<td>3</td>
</tr>
<tr>
<td>MAGC 34001</td>
<td>ANIMATION PROJECT</td>
<td>3</td>
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</table>

Minimum Total Credit Hours: 21

Graduation Requirement

Minimum Minor GPA
2.000

- Minimum 6 credit hours in the minor must be upper-division coursework (30000 and 40000 level).
- Minimum 6 credit hours in the minor must be outside of the course requirements for any major or other minor the student is pursuing.
- Minimum 50 percent of the total credit hours for the minor must be taken at Kent State (in residence).