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## **DIGITAL SCIENCES - B.S.**

**College of Communication and Information** 

School of Digital Sciences 129 Taylor Hall Kent Campus 330-672-9105 digital-sciences@kent.edu www.kent.edu/dsci

### **Description**

The Bachelor of Science degree in Digital Sciences is designed to provide students with the ability to adapt and succeed in a rapidly changing digital world. The program provides a broad overview of digital technologies, often from multiple points of view. For example, a student may study the content and visual layout of a web page with a journalism professor and later study the programming aspects of a web page with a business professor. A course with an architect adds more material on design, and a course with a computer scientist adds additional programming skills. This multidisciplinary skill set adds the flexibility needed for many of today's careers.

Building on this broad overview, the program adds further depth in technical topics, societal issues, and project management. Students gain additional technical competency by studying information management, database systems, and digital security. Finally, students learn how to work on a team by studying requirements engineering, project management, and team dynamics.

The program culminates with a multidisciplinary group capstone project. Students put theory into practice in this integrative experience by applying their new knowledge and skills on a large group project. Moreover, this capstone class meets concurrently with a class in another major, with each group contributing their disciplinary expertise to create a richer product than either group could create individually. As a result, both sets of students receive practical experience working on a diverse project team, much as they will do later in the workplace.

The Digital Sciences major includes the following optional concentrations:

- The Digital Systems Analysis concentration focuses on the business data and software applications needed by an organization and the planning and management of a computer information system to meet those needs.
- The Digital Systems Interaction concentration focuses on the educational and interactive applications needed by an organization and the improvement of the user's interaction with those applications.
- The Digital Systems Management concentration focuses on the technical leadership needed by an organization and the management of the computer information system and infrastructure to support the goals of the business.
- The Digital Systems Software Development concentration focuses on the website and software applications needed by an organization and the design and maintenance of a user interface and software system to meet those needs.
- The Digital Systems Telecommunication Networks concentration focuses on the communication infrastructure needed by

an organization and the design and management of a telecommunication system and computer network to meet those needs

Students may declare the Digital Sciences major without a concentration. That course of study is ideal for students interested in other career paths within digital sciences.

Programs in the College of Communication and Information are, by nature, innovative, interdisciplinary and collaborative, which is critical to both professional and scholarly disciplines. Students are educated to work at the intersections of communication, information and technology. Through a core of diverse theory- and practice-based courses, students learn basic concepts that apply across the range of college programs and develop a sense of professional expectations and build toward interdisciplinary thinking and application.

#### **FULLY OFFERED AT:**

Kent Campus

### **Admission Requirements**

The university affirmatively strives to provide educational opportunities and access to students with varied backgrounds, those with special talents and adult students who graduated from high school three or more years ago.

Freshman Students on the Kent Campus: The freshman admission policy on the Kent Campus is selective. Admission decisions are based upon the following: cumulative grade point average, ACT and/or SAT scores, strength of high school college preparatory curriculum and grade trends. The Admissions Office at the Kent Campus may defer the admission of students who do not meet admissions criteria but who demonstrate areas of promise for successful college study. Deferred applicants may begin their college coursework at one of seven regional campuses of Kent State University. For more information on admissions, including additional requirements for some academic programs, visit the admissions website for new freshmen.

Freshman Students on the Regional Campuses: Kent State campuses at Ashtabula, East Liverpool, Geauga, Salem, Stark, Trumbull and Tuscarawas, as well as the Regional Academic Center in Twinsburg, have open enrollment admission for students who hold a high school diploma, GED or equivalent.

English Language Proficiency Requirements for International Students: All international students must provide proof of English language proficiency (unless they meet specific exceptions) by earning a minimum 525 TOEFL score (71 on the Internet-based version), minimum 75 MELAB score, minimum 6.0 IELTS score or minimum 48 PTE score, or by completing the ESL level 112 Intensive Program. For more information on international admission, visit the Office of Global Education's admission website.

**Transfer, Transitioning and Former Students:** For more information about admission criteria for transfer, transitioning and former students, please visit the admissions website.

### **Program Learning Outcomes**

Graduates of this program will be able to:

- Demonstrate broad interdisciplinary knowledge and understanding of digital sciences across traditional college and professional boundaries
- Work with technical, business and design professionals and Integrate material from these various disciplines
- Adapt their thinking based on how different societies, cultures, genders, ethnic groups and professions approach technology and information and use it in different ways
- 4. Demonstrate competence with a broad range of digital technologies
- Apply multiple approaches to a problem as practiced by different professions
- Demonstrate theoretical and practical understanding of web page design, web programming, computational thinking, database systems, information management and digital systems security
- 7. Apply design thinking to technological problems
- 8. Demonstrate familiarity with design thinking and the relationship between design and technology
- Help web designers and programmers make their technology easier to use
- Apply critical evaluation and problem solving skills to organizational needs
- 11. Analyze customer needs, consider the impact on various diverse groups or cultures, evaluate solutions from a variety of technical and design viewpoints and solve a variety of technical and design problems.
- 12. Demonstrate effective communication skills, both verbally and in written form, by communicating as individuals or as part of a project team, in addition to communicating with technical, business and design professionals
- 13. Participate in and lead multidisciplinary project teams
- 14. Demonstrate theoretical and practical understanding of requirements engineering, project management and team dynamics

### **University Requirements**

All students in a bachelor's degree program at Kent State University must complete the following university requirements for graduation.

**NOTE:** University requirements may be fulfilled in this program by specific course requirements. Please see Program Requirements for details.

| Destination Kent State: First Year Experience   | 1          |
|---|------------|
| Course is not required for students with 25 transfer credits, excluding College Credit Plus, or age 21+ at time of admission.   |            |
| Diversity Domestic/Global (DIVD/DIVG)   | 2 courses  |
| Students must successfully complete one domestic and one global course, of which one must be from the Kent Core.  | al         |
| Experiential Learning Requirement (ELR)   | varies     |
| Students must successfully complete one course or approved experience.  |            |
| Kent Core (see table below)   | 36-37      |
| Writing-Intensive Course (WIC)  | 1 course   |
| Students must earn a minimum C grade in the course.   |            |
| Upper-Division Requirement  | 39 (or 42) |
| Students must successfully complete 39 upper-division (numbere 30000 to 49999) credit hours to graduate. Students in a B.A. and/o B.S. degree in the College of Arts and Sciences must complete 42 upper-division credit hours. |            |
| Total Credit Hour Requirement   | 120        |

Some bachelor's degrees require students to complete more than 120 credit hours.

## **Kent Core Requirements**

| Kent Core Composition (KCMP)  | 6     |
|---|-------|
| Kent Core Mathematics and Critical Reasoning (KMCR)                 | 3     |
| Kent Core Humanities and Fine Arts (KHUM/KFA) (min one course each) | 9     |
| Kent Core Social Sciences (KSS) (must be from two disciplines)      | 6     |
| Kent Core Basic Sciences (KBS/KLAB) (must include one laboratory)   | 6-7   |
| Kent Core Additional (KADL)   | 6     |
| Total Credit Hours:   | 36-37 |

Credit

Hours

## **Program Requirements**

Title

#### **Major Requirements**

Code

| DSCI 13210                               | DESIGN PROCESSES AND PRINCIPLES                         | 3   |
|--|---|-----|
| DSCI 15310                               | COMPUTATIONAL THINKING AND PROGRAMMING                  | 3   |
| DSCI 33310                               | HUMAN-COMPUTER INTERACTION                              | 3   |
| DSCI 34410                               | DIGITAL INFORMATION MANAGEMENT AND PROCESSING           | 3   |
| DSCI 40910                               | CAPSTONE IN DIGITAL SCIENCES (ELR)                      | 3   |
| DSCI 41510                               | PROJECT MANAGEMENT AND TEAM DYNAMICS (WIC) <sup>1</sup> | 3   |
| DSCI 41610                               | DIGITAL SYSTEMS SECURITY                                | 3   |
| DSCI 49992                               | INTERNSHIP IN DIGITAL SCIENCES (ELR)                    | 1   |
| MIS 24053                                | INTRODUCTION TO COMPUTER APPLICATIONS                   | 3   |
| MIS 24065                                | WEB PROGRAMMING   | 3   |
| TECH 46411                               | REQUIREMENTS ENGINEERING AND ANALYSIS                   | 3   |
| Additional Requiren                      | nents (courses do not count in major GPA)               |     |
| UC 10097                                 | DESTINATION KENT STATE: FIRST YEAR EXPERIENCE           | 1   |
| College of Commun<br>from the following: | ication and Information Core Electives, choose          | Ğ   |
| CCI 12001                                | PHOTOGRAPHY   |     |
| COMM 15000                               | INTRODUCTION TO HUMAN COMMUNICATION (KADL)              |     |
| COMM/JMC<br>21008                        | SOCIAL MEDIA STRATEGIES                                 |     |
| COMM 35852                               | INTERCULTURAL COMMUNICATION (DIVG)                      |     |
| JMC 20001                                | MEDIA, POWER AND CULTURE (DIVD) (KSS)                   |     |
| LIS 30010                                | INFORMATION FLUENCY IN THE WORKPLACE AND BEYOND         |     |
| UXD 20001                                | INTRODUCTION TO USER EXPERIENCE DESIGN                  |     |
| VCD 13000                                | DESIGN: PRINCIPLES, PROCESSES AND PRACTICE              |     |
| Kent Core Composit                       | ion   | 6   |
| Kent Core Mathema                        | tics and Critical Reasoning                             | 3   |
| Kent Core Humaniti                       | es and Fine Arts (minimum one course from each)         | g   |
| Kent Core Social Sc                      | iences (must be from different categories)              | 6   |
| Kent Core Basic Sci                      | ences (must include one laboratory)                     | 6-7 |
| Kent Core Additiona                      | ı   | (   |
| General Flectives (to                    | otal credit hours depends on earning 120 credit         | 23  |

| Additional Requirements or Concentrations                          |     |
|--|-----|
| Choose from the following:   | 20  |
| Additional Requirements for Students Not Declaring a Concentration |     |
| Digital Systems Analysis Concentration                             |     |
| Digital Systems Interaction Concentration                          |     |
| Digital Systems Management Concentration                           |     |
| Digital Systems Software Development Concentration                 |     |
| Digital Systems Telecommunication Networks Concentration           |     |
| Minimum Total Credit Hours:  | 120 |

Minimum C grade is required to fulfill the writing-intensive requirement.

# Additional Requirements for Students Not Declaring a Concentration

[BS-DS]

| Code                  | Title   | Credit<br>Hours |
|-----------------------|---|-----------------|
| Major Requirements (  | courses count in major GPA)                           |                 |
| MIS 44043             | DATABASE MANAGEMENT SYSTEMS                           | 3               |
| Digital Sciences (DSC | I) Electives, choose from the following: <sup>1</sup> | 6               |
| DSCI 10010            | SOCIETY, CULTURE AND THE DIGITAL SCIENCES             |                 |
| DSCI 10310            | MY STORY ON THE WEB                                   |                 |
| DSCI 10410            | INFORMATION ETHICS AND SOCIAL RESPONSIBILITY          |                 |
| DSCI 19995            | SPECIAL TOPICS IN DIGITAL SCIENCES                    |                 |
| DSCI 23410            | COGNITION IN TECHNOLOGY                               |                 |
| DSCI 26010            | TELECOMMUNICATION INFRASTRUCTURE                      |                 |
| DSCI 29995            | SPECIAL TOPICS IN DIGITAL SCIENCES                    |                 |
| DSCI 31010            | ENTERPRISE ARCHITECTURE                               |                 |
| DSCI 33310            | HUMAN-COMPUTER INTERACTION                            |                 |
| DSCI 39995            | SPECIAL TOPICS IN DIGITAL SCIENCES                    |                 |
| DSCI 49910            | EMERGING TECHNOLOGIES IN DIGITAL SCIENCES             |                 |
| DSCI 49992            | INTERNSHIP IN DIGITAL SCIENCES (ELR)                  |                 |
| DSCI 49995            | SPECIAL TOPICS IN DIGITAL SCIENCES                    |                 |
| DSCI 49996            | INDIVIDUAL INVESTIGATION IN DIGITAL SCIENCES          |                 |
| Approved Electives in | Digital Sciences or Related Area <sup>1</sup>         | 9               |
| CCI 46001             | RESPONSIVE WEB DESIGN                                 |                 |
| CCI 46002             | ADVANCED RESPONSIVE WEB DESIGN                        |                 |
| COMM 21008            | SOCIAL MEDIA STRATEGIES                               |                 |
| COMM 26001            | PUBLIC COMMUNICATION IN SOCIETY                       |                 |
| COMM 35600            | COMMUNICATION IN SMALL GROUPS AND TEAMS               |                 |
| COMM 41000            | SPORTS COMMUNICATION                                  |                 |
| COMM 43000            | COMMUNICATION TECHNOLOGY AND HUMAN INTERACTION        |                 |
| COMM 45006            | MEDIA USE AND EFFECTS                                 |                 |
| COMM 45957            | LANGUAGE, MEANING AND COGNITION                       |                 |
| CRIM 46800            | INTELLIGENCE AND NATIONAL SECURITY                    |                 |
| CRIM 46803            | INFORMATION AND CYBER SECURITY                        |                 |
| CS 10001              | COMPUTER LITERACY                                     |                 |
| CS 10051              | INTRODUCTION TO COMPUTER SCIENCE (KMCR)               |                 |

| CS 13001   | COMPUTER SCIENCE I: PROGRAMMING AND PROBLEM SOLVING  |
|------------|--|
| CS 13011   | COMPUTER SCIENCE IA: PROCEDURAL PROGRAMMING          |
| CS 13012   | COMPUTER SCIENCE IB: OBJECT ORIENTED PROGRAMMING     |
| CS 13401   | USER LEVEL COMPUTER SECURITY                         |
| CS 23001   | COMPUTER SCIENCE II: DATA STRUCTURES AND ABSTRACTION |
| CS 23022   | DISCRETE STRUCTURES FOR COMPUTER SCIENCE             |
| CS 33007   | INTRODUCTION TO DATABASE SYSTEM DESIGN               |
| CS 33101   | STRUCTURE OF PROGRAMMING LANGUAGES                   |
| CS 33211   | OPERATING SYSTEMS                                    |
| CS 33223   | UNIX TOOLS   |
| CS 33901   | SOFTWARE ENGINEERING                                 |
| CS 35101   | COMPUTER ARCHITECTURE                                |
| CS 43202   | SYSTEMS ADMINISTRATION                               |
| CS 43203   | SYSTEMS PROGRAMMING                                  |
| CS 46101   | DESIGN AND ANALYSIS OF ALGORITHMS                    |
| DSCI 10010 | SOCIETY, CULTURE AND THE DIGITAL SCIENCES            |
| DSCI 10310 | MY STORY ON THE WEB                                  |
| DSCI 10410 | INFORMATION ETHICS AND SOCIAL RESPONSIBILITY         |
| DSCI 19995 | SPECIAL TOPICS IN DIGITAL SCIENCES                   |
| DSCI 23410 | COGNITION IN TECHNOLOGY                              |
| DSCI 26010 | TELECOMMUNICATION INFRASTRUCTURE                     |
| DSCI 29995 | SPECIAL TOPICS IN DIGITAL SCIENCES                   |
| DSCI 31010 | ENTERPRISE ARCHITECTURE                              |
| DSCI 33310 | HUMAN-COMPUTER INTERACTION                           |
| DSCI 39995 | SPECIAL TOPICS IN DIGITAL SCIENCES                   |
| DSCI 49910 | EMERGING TECHNOLOGIES IN DIGITAL SCIENCES            |
| DSCI 49992 | INTERNSHIP IN DIGITAL SCIENCES (ELR)                 |
| DSCI 49995 | SPECIAL TOPICS IN DIGITAL SCIENCES                   |
| DSCI 49996 | INDIVIDUAL INVESTIGATION IN DIGITAL SCIENCES         |
| ENG 20002  | INTRODUCTION TO TECHNICAL WRITING                    |
| ENG 30062  | PRINCIPLES OF TECHNICAL WRITING                      |
| ENG 30063  | PROFESSIONAL WRITING                                 |
| ENTR 27056 | INTRODUCTION TO ENTREPRENEURSHIP                     |
| ETEC 47427 | TECHNOLOGY AND LEARNING                              |
| GEOG 29160 | MAPPING OUR WORLD                                    |
| GEOG 49070 | GEOGRAPHIC INFORMATION SCIENCE                       |
| GEOG 49076 | SPATIAL PROGRAMMING                                  |
| GEOG 49080 | ADVANCED GEOGRAPHIC INFORMATION SCIENCE              |
| GEOG 49085 | WEB AND MOBILE GEOGRAPHIC INFORMATION SCIENCE        |
| GEOG 49162 | CARTOGRAPHY AND GEOVISUALIZATION                     |
| GEOG 49163 | CARTOGRAPHY AND GEOVISUALIZATION<br>LABORATORY       |
| IT 20021   | C# PROGRAMMING                                       |
| IT 21200   | ETHICAL HACKING                                      |
| IT 36302   | ADVANCED C# PROGRAMMING                              |
| IT 36308   | ERGONOMICS IN COMPUTER SYSTEMS                       |
| IT 36309   | PROGRAMMING MOBILE APPLICATIONS                      |

| IT 36310             | MULTIMEDIA DEVELOPMENT TOOLS  |
|----------------------|---|
| IT 36318             | SURVEY OF INFORMATION SECURITY,                                       |
|                      | INTERNET FRAUD AND COMPUTER   |
|                      | FORENSICS (WIC)   |
| IT 36320             | COMPUTER FORENSICS  |
| IT 36321             | NETWORK FORENSICS   |
| IT 36322             | SOCIAL MEDIA AND MOBILE DEVICE<br>FORENSICS                           |
| IT 36330             | LOCAL AREA NETWORK SECURITY FUNDAMENTALS                              |
| IT 42000             | SOCIAL MEDIA SECURITY   |
| IT 42002             | WIRELESS AND MOBILE DEVICE SECURITY                                   |
| JMC 20001            | MEDIA, POWER AND CULTURE (DIVD) (KSS)                                 |
| JMC 21001            | PRINCIPLES OF ADVERTISING   |
| JMC 21008            | SOCIAL MEDIA STRATEGIES   |
| JMC 28001            | PRINCIPLES OF PUBLIC RELATIONS  |
| MAGC 22005           | MULTIMEDIA AND GAME DESIGN  |
| MIS 24163            | PRINCIPLES OF MANAGEMENT  |
| MIS 34036            | ENTERPRISE SYSTEMS AND BUSINESS                                       |
|                      | PROCESSES   |
| MIS 34054            | USING INFORMATION SYSTEMS FOR SOLVING<br>BUSINESS PROBLEMS            |
| MIS 34060            | OPERATIONS MANAGEMENT   |
| MIS 34068            | SYSTEMS ANALYSIS AND DESIGN   |
| MIS 34070            | PROGRAMMING THEORY AND APPLICATIONS                                   |
| MIS 34158            | MANAGERIAL AND TECHNOLOGICAL ASPECTS OF HEALTHCARE SYSTEMS MANAGEMENT |
| MIS 34165            | DYNAMICS OF LEADERSHIP  |
| MIS 44042            | NETWORK THEORY AND APPLICATIONS                                       |
| MIS 44043            | DATABASE MANAGEMENT SYSTEMS   |
| MIS 44045            | INFORMATION SYSTEMS MANAGEMENT  |
| MIS 44049            | NETWORK MANAGEMENT AND CYBERSECURITY                                  |
| MIS 44062            | SUPPLY CHAIN MANAGEMENT   |
| PSYC 11762           | GENERAL PSYCHOLOGY (DIVD) (KSS)                                       |
| PSYC 40445           | COGNITIVE PSYCHOLOGY  |
| TECH 10001           | INFORMATION TECHNOLOGY  |
| TECH 26010           | INTRODUCTION TO COMPUTER ENGINEERING TECHNOLOGY                       |
| TECH 26301           | NETWORKING HARDWARE I   |
| TECH 33010           | COMPUTER HARDWARE   |
| TECH 36302           | NETWORKING HARDWARE II  |
| TECH 43050           | INVENTIVE PROBLEM SOLVING   |
| TECH 43060           | MANAGEMENT OF TECHNOLOGY INNOVATION                                   |
| TECH 43222           | COMPUTER HARDWARE ENGINEERING AND ARCHITECTURE                        |
| TECH 46312           | WIRELESS NETWORK AND  |
| TECH 46330           | TELECOMMUNICATION SYSTEMS  VISUAL BASIC PROGRAMMING IN                |
| TECH 46350           | ENGINEERING TECHNOLOGY  NETWORK MANAGEMENT AND DESIGN  TECHNOLOGY     |
| VCD 13000            | TECHNOLOGY  DESIGN: PRINCIPLES, PROCESSES AND                         |
|                      | PRACTICE  |
| or VCD 14001         |   |
| VCD 14002            | COMMUNICATING WITH COLOR  |
| VCD 34004            | VISUAL ETHICS   |
| VCD 37000            | VISUAL DESIGN FOR MEDIA: ADVANCED                                     |
| Additional Requireme | ents (courses do not count in major GPA)                              |

| General Electives           | 2  |
|-----------------------------|----|
| Minimum Total Credit Hours: | 20 |

Requests for consideration of other courses approved electives should be submitted to the student's advisor in the School of Digital Sciences. In order to meet upper-division requirement, one or more courses may need to be upper-division.

## **Digital Systems Analysis Concentration Requirements** [BS-DS-DSA]

| Code               | Title   | Credit<br>Hours |
|--------------------|---|-----------------|
| Concentration Rec  | quirements (courses count in major GPA)                 |                 |
| DSCI 10310         | MY STORY ON THE WEB                                     | 3               |
| DSCI 31010         | ENTERPRISE ARCHITECTURE                                 | 3               |
| MIS 34054          | USING INFORMATION SYSTEMS FOR SOLVING BUSINESS PROBLEMS | 3               |
| MIS 34068          | SYSTEMS ANALYSIS AND DESIGN                             | 3               |
| MIS 44043          | DATABASE MANAGEMENT SYSTEMS                             | 3               |
| MIS 44045          | INFORMATION SYSTEMS MANAGEMENT                          | 3               |
| Additional Require | ements (courses do not count in major GPA)              |                 |
| General Electives  |   | 2               |
| Minimum Total Cr   | edit Hours:   | 20              |

## **Digital Systems Interaction Concentration Requirements** [BS-DS-DSIN]

| Code  | Title                                      | Credit<br>Hours |
|---|--|-----------------|
| Concentration Requirements (courses count in major GPA) |  |                 |
| DSCI 10310  | MY STORY ON THE WEB                        | 3               |
| ETEC 47400  | TRENDS IN EDUCATIONAL TECHNOLOGY           | 3               |
| MIS 44043   | DATABASE MANAGEMENT SYSTEMS                | 3               |
| UXD 20001   | INTRODUCTION TO USER EXPERIENCE DESIGN     | 3               |
| UXD 40104   | USABILITY                                  | 3               |
| VCD 13000   | DESIGN: PRINCIPLES, PROCESSES AND PRACTICE | 3               |
| or VCD 14001  | VISUAL DESIGN LITERACY                     |                 |
| or VCD 37000  | VISUAL DESIGN FOR MEDIA: ADVANCED          |                 |
| <b>Additional Requirem</b>                              | ents (courses do not count in major GPA)   |                 |
| General Electives                                       |  | 2               |
| Minimum Total Cred                                      | it Hours:                                  | 20              |

# Digital Systems Management Concentration Requirements

[BS-DS-DSMT]

| Code                | Title                                     | Credit<br>Hours |
|---------------------|---|-----------------|
| Concentration Requ  | irements (courses count in major GPA)     |                 |
| DSCI 26010          | TELECOMMUNICATION INFRASTRUCTURE          | 3               |
| DSCI 31010          | ENTERPRISE ARCHITECTURE                   | 3               |
| MIS 24163           | PRINCIPLES OF MANAGEMENT                  | 3               |
| MIS 34165           | DYNAMICS OF LEADERSHIP                    | 3               |
| or MIS 44062        | SUPPLY CHAIN MANAGEMENT                   |                 |
| MIS 44043           | DATABASE MANAGEMENT SYSTEMS               | 3               |
| MIS 44045           | INFORMATION SYSTEMS MANAGEMENT            | 3               |
| Additional Requirem | nents (courses do not count in major GPA) |                 |

Additional Requirements (courses do not count in major GPA)

| General Electives           | 2  |
|-----------------------------|----|
| Minimum Total Credit Hours: | 20 |

# Digital Systems Software Development Concentration Requirements

[BS-DS-DSSD]

| Code                   | Title  | Credit<br>Hours |
|------------------------|--|-----------------|
| Concentration Requi    | rements (courses count in major GPA)   |                 |
| CS 13011<br>& CS 13012 | COMPUTER SCIENCE IA: PROCEDURAL PROGRAMMING and COMPUTER SCIENCE IB: OBJECT ORIENTED PROGRAMMING | 4               |
| or CS 13001            | COMPUTER SCIENCE I: PROGRAMMING AND PROBLE SOLVING   | M               |
| CS 23001               | COMPUTER SCIENCE II: DATA STRUCTURES AND ABSTRACTION   | 4               |
| CS 23022               | DISCRETE STRUCTURES FOR COMPUTER SCIENCE   | 3               |
| CS 33007               | INTRODUCTION TO DATABASE SYSTEM DESIGN   | 3               |
| or MIS 44043           | DATABASE MANAGEMENT SYSTEMS  |                 |
| CS 33901               | SOFTWARE ENGINEERING   | 3               |
| DSCI 10310             | MY STORY ON THE WEB  | 3               |
| Minimum Total Cred     | it Hours:  | 20              |

## Digital Systems Telecommunication Networks Concentration Requirements

[BS-DS-DSTN]

| Code  | Title  | Credit<br>Hours |  |  |
|---|--|-----------------|--|--|
| Concentration Requi   | rements (courses count in major GPA)           |                 |  |  |
| DSCI 10310  | MY STORY ON THE WEB                            | 3               |  |  |
| DSCI 26010  | TELECOMMUNICATION INFRASTRUCTURE               | 3               |  |  |
| MIS 44043   | DATABASE MANAGEMENT SYSTEMS                    | 3               |  |  |
| TECH 26301  | NETWORKING HARDWARE I                          | 3               |  |  |
| TECH 36302  | NETWORKING HARDWARE II                         | 3               |  |  |
| TECH 46312  | WIRELESS NETWORK AND TELECOMMUNICATION SYSTEMS | 3               |  |  |
| or TECH 46350   | NETWORK MANAGEMENT AND DESIGN TECHNOLOGY       | 1               |  |  |
| Additional Requirements (courses do not count in major GPA) |  |                 |  |  |
| General Electives   |  | 2               |  |  |
| Minimum Total Credit Hours:                                 |  |                 |  |  |

#### **Graduation Requirements**

| •                 |                     |
|-------------------|---------------------|
| Minimum Major GPA | Minimum Overall GPA |
| 2 000             | 2 000               |

## Digital Sciences - B.S. Roadmaps

- Digital Sciences Major (no concentration)
- Digital Systems Analysis Concentration
- Digital Systems Interaction Concentration
- Digital Systems Management Concentration
- Digital Systems Software Development Concentration
- Digital Systems Telecommunication Networks Concentration

### **Digital Sciences Major (No Concentration)**

|   | _                        |   |         |
|---|--------------------------|---|---------|
|   | Course                   | Title   | Credits |
|   | Semester One<br>UC 10097 | DESTINATION KENT STATE: FIRST YEAR  | 1       |
|   |                          | EXPERIENCE  |         |
|   | Approved Elect           | ives in Digital Sciences or Related Area  | 3       |
|   | College of Com           | munication and Information Core Electives   | 3       |
|   | Kent Core Requ           | irement   | 3       |
|   | Kent Core Requ           | irement   | 3       |
|   | General Elective         | es  | 2       |
|   |                          | Credit Hours  | 15      |
|   | Semester Two             |   |         |
|   | DSCI 13210               | DESIGN PROCESSES AND PRINCIPLES   | 3       |
| ! | MIS 24053                | INTRODUCTION TO COMPUTER APPLICATIONS   | 3       |
|   | College of Com           | munication and Information Core Electives   | 3       |
|   | Kent Core Requ           | iirement  | 3       |
|   | Kent Core Requ           | irement   | 3       |
|   |                          | Credit Hours  | 15      |
|   | Semester Three           | 2   |         |
| ! | MIS 24065                | WEB PROGRAMMING   | 3       |
|   | Digital Sciences         | s (DSCI) Electives  | 3       |
|   | College of Com           | munication and Information Core Electives   | 3       |
|   | Kent Core Requ           | irement   | 3       |
|   | Kent Core Requ           | iirement  | 3       |
|   |                          | Credit Hours  | 15      |
|   | Semester Four            |   |         |
| ! | DSCI 15310               | COMPUTATIONAL THINKING AND PROGRAMMING  | 3       |
|   | DSCI 33310               | HUMAN-COMPUTER INTERACTION  | 3       |
|   | DSCI 34410               | DIGITAL INFORMATION MANAGEMENT AND PROCESSING   | 3       |
|   | Kent Core Requ           |   | 3       |
|   | Kent Core Requ           |   | 3       |
|   |                          | Credit Hours  | 15      |
|   | Semester Five            | Side title to the side to the |         |
| ! | MIS 44043                | DATABASE MANAGEMENT SYSTEMS   | 3       |
| ! | TECH 46411               | REQUIREMENTS ENGINEERING AND ANALYSIS   | 3       |
|   |                          | s (DSCI) Electives  | 3       |
|   | Kent Core Requ           |   | 3       |
|   | General Elective         |   | 3       |
|   | 00.10.01 2.000.11        | Credit Hours  | 15      |
|   | Semester Six             | S.Gait. 1.Gail.   |         |
| ! | DSCI 41510               | PROJECT MANAGEMENT AND TEAM DYNAMICS (WIC)  | 3       |
|   | DSCI 49992               | INTERNSHIP IN DIGITAL SCIENCES (ELR)  | 1       |
|   |                          | ives in Digital Sciences or Related Area  | 3       |
|   | Kent Core Regu           | •   | 3       |
|   | Kent Core Requ           |   | 3       |
|   | General Elective         |   | 2       |
|   | General Liectiv          | Credit Hours  |         |
|   | Semester Seve            |   | 15      |
|   | DSCI 40910               | CAPSTONE IN DIGITAL SCIENCES (ELR)  | 3       |
|   | DSCI 41610               | DIGITAL SYSTEMS SECURITY  | 3       |
|   | 2001 11010               | D.GE OTOTEMO OLOGIMITI  | 3       |

| Approved Electives in Digital Sciences or Related Area | 3   |
|--|-----|
| Kent Core Requirement                                  | 3   |
| General Electives                                      | 3   |
| Credit Hours   | 15  |
| Semester Eight   |     |
| General Electives                                      | 15  |
| Credit Hours   | 15  |
| Minimum Total Credit Hours:                            | 120 |

### **Digital Systems Analysis Concentration**

|   | Course           | Title  | Credits |
|---|------------------|--|---------|
|   | Semester One     | MV OTORY ON THE WER  | 2       |
|   | DSCI 10310       | MY STORY ON THE WEB  | 3       |
|   | UC 10097         | DESTINATION KENT STATE: FIRST YEAR EXPERIENCE              | 1       |
|   | College of Com   | munication and Information Core Electives                  | 3       |
|   | Kent Core Requ   | irement  | 3       |
|   | Kent Core Requ   | irement  | 3       |
|   | General Elective | es   | 2       |
|   |                  | Credit Hours   | 15      |
|   | Semester Two     |  |         |
|   | DSCI 13210       | DESIGN PROCESSES AND PRINCIPLES                            | 3       |
| ! | MIS 24053        | INTRODUCTION TO COMPUTER APPLICATIONS                      | 3       |
|   | College of Com   | munication and Information Core Electives                  | 3       |
|   | Kent Core Requ   | irement  | 3       |
|   | Kent Core Requ   | irement  | 3       |
|   |                  | Credit Hours   | 15      |
|   | Semester Three   |  |         |
| ! | MIS 24065        | WEB PROGRAMMING  | 3       |
|   | College of Com   | munication and Information Core Electives                  | 3       |
|   | Kent Core Requ   | iirement   | 3       |
|   | Kent Core Requ   | irement  | 3       |
|   | Kent Core Requ   | iirement   | 3       |
|   |                  | Credit Hours   | 15      |
|   | Semester Four    |  |         |
| ! | DSCI 15310       | COMPUTATIONAL THINKING AND PROGRAMMING                     | 3       |
|   | DSCI 33310       | HUMAN-COMPUTER INTERACTION                                 | 3       |
|   | DSCI 34410       | DIGITAL INFORMATION MANAGEMENT AND PROCESSING              | 3       |
|   | Kent Core Requ   |  | 3       |
|   | Kent Core Requ   |  | 3       |
|   | Traine data maqu | Credit Hours   | 15      |
|   | Semester Five    | Great Floure   | 10      |
| ! | DSCI 31010       | ENTERPRISE ARCHITECTURE                                    | 3       |
| • | MIS 34068        | SYSTEMS ANALYSIS AND DESIGN                                | 3       |
| ! | MIS 44043        | DATABASE MANAGEMENT SYSTEMS                                | 3       |
| ! | TECH 46411       | REQUIREMENTS ENGINEERING AND ANALYSIS                      | 3       |
| • | General Elective | ·  | 3       |
|   | General Electiv  | Credit Hours   | 15      |
|   | Semester Six     | C. Call. Hourd   | 13      |
|   | DSCI 41510       | PROJECT MANAGEMENT AND TEAM DYNAMICS                       | 3       |
| • | D30141310        | (WIC)  | 3       |
|   | DSCI 49992       | INTERNSHIP IN DIGITAL SCIENCES (ELR)                       | 1       |
|   | MIS 34054        | USING INFORMATION SYSTEMS FOR SOLVING<br>BUSINESS PROBLEMS | 3       |
|   | Kent Core Requ   | irement  | 3       |
|   | Kent Core Requ   | irement  | 3       |
|   | General Elective | es   | 2       |
|   |                  | Credit Hours   | 15      |
|   | Semester Seve    | n  |         |
|   | DSCI 40910       | CAPSTONE IN DIGITAL SCIENCES (ELR)                         | 3       |

|   |   | DSCI 41610       | DIGITAL SYSTEMS SECURITY       | 3   |
|---|---|------------------|--------------------------------|-----|
|   | ! | MIS 44045        | INFORMATION SYSTEMS MANAGEMENT | 3   |
|   |   | Kent Core Requ   | irement                        | 3   |
|   |   | General Elective | es                             | 3   |
| Ξ |   |                  | Credit Hours                   | 15  |
|   |   | Semester Eight   |                                |     |
|   |   | General Elective | es                             | 15  |
|   |   |                  | Credit Hours                   | 15  |
|   |   |                  | Minimum Total Credit Hours:    | 120 |
|   |   |                  |                                |     |

#### **Digital Systems Interaction Concentration**

This roadmap is a recommended semester-by-semester plan of study for this major. However, courses designated as critical (!) must be completed in the semester listed to ensure a timely graduation.

|    | Course  | Title   | Credits                |
|----|---|---|------------------------|
|    | Semester One  | ANY OTO DAY ON THE WED  |                        |
|    | DSCI 10310  | MY STORY ON THE WEB   | 3                      |
|    | UC 10097  | DESTINATION KENT STATE: FIRST YEAR EXPERIENCE   | 1                      |
|    | College of Com  | munication and Information Core Electives   | 3                      |
|    | Kent Core Requ  | irement   | 3                      |
|    | Kent Core Requ  | irement   | 3                      |
|    | General Elective  | es  | 2                      |
|    |   | Credit Hours  | 15                     |
|    | Semester Two  |   |                        |
|    | DSCI 13210  | DESIGN PROCESSES AND PRINCIPLES   | 3                      |
| !  | MIS 24053   | INTRODUCTION TO COMPUTER APPLICATIONS   | 3                      |
|    | College of Com  | munication and Information Core Electives   | 3                      |
|    | Kent Core Requ  | iirement  | 3                      |
|    | Kent Core Requ  | irement   | 3                      |
|    |   | Credit Hours  | 15                     |
|    | Semester Three  | 2   |                        |
| į. | MIS 24065   | WEB PROGRAMMING   | 3                      |
|    | VCD 13000   | DESIGN: PRINCIPLES, PROCESSES AND   | 3                      |
|    | or  | PRACTICE  |                        |
|    | VCD 14001   |   |                        |
|    | or<br>VCD 37000   | or VISUAL DESIGN FOR MEDIA: ADVANCED  |                        |
|    |   | munication and Information Core Electives   | 3                      |
|    | Kent Core Requ  |   | 3                      |
|    | Kent Core Requ  |   | 3                      |
|    | . tone oor o riequ  | Credit Hours  | 15                     |
|    | Semester Four   |   |                        |
| ļ. | DSCI 15310  | COMPUTATIONAL THINKING AND PROGRAMMING  | 3                      |
|    | DSCI 33310  | HUMAN-COMPUTER INTERACTION  | 3                      |
|    | DSCI 34410  | DIGITAL INFORMATION MANAGEMENT AND  | 3                      |
|    |   | PROCESSING  |                        |
|    | Kent Core Requ  |   | 3                      |
|    | Kent Core Requ  |   | 3                      |
|    |   | Credit Hours  | 15                     |
|    | Semester Five   |   |                        |
|    | MIO 44040   | DATA DA OF MANIA OFMENT OVOTENO   |                        |
| !  | MIS 44043   | DATABASE MANAGEMENT SYSTEMS   | 3                      |
| !! | TECH 46411  | REQUIREMENTS ENGINEERING AND ANALYSIS   | 3                      |
|    | TECH 46411<br>UXD 20001   | REQUIREMENTS ENGINEERING AND ANALYSIS INTRODUCTION TO USER EXPERIENCE DESIGN  | 3                      |
|    | TECH 46411<br>UXD 20001<br>Kent Core Requ   | REQUIREMENTS ENGINEERING AND ANALYSIS INTRODUCTION TO USER EXPERIENCE DESIGN iirement   | 3<br>3<br>3            |
|    | TECH 46411<br>UXD 20001   | REQUIREMENTS ENGINEERING AND ANALYSIS INTRODUCTION TO USER EXPERIENCE DESIGN uirement uirement  | 3<br>3<br>3<br>3       |
|    | TECH 46411<br>UXD 20001<br>Kent Core Requ<br>Kent Core Requ                                     | REQUIREMENTS ENGINEERING AND ANALYSIS INTRODUCTION TO USER EXPERIENCE DESIGN iirement   | 3<br>3<br>3            |
| !  | TECH 46411<br>UXD 20001<br>Kent Core Requ<br>Kent Core Requ<br>Semester Six                     | REQUIREMENTS ENGINEERING AND ANALYSIS INTRODUCTION TO USER EXPERIENCE DESIGN sirement sirement Credit Hours   | 3<br>3<br>3<br>3       |
|    | TECH 46411<br>UXD 20001<br>Kent Core Requ<br>Kent Core Requ                                     | REQUIREMENTS ENGINEERING AND ANALYSIS INTRODUCTION TO USER EXPERIENCE DESIGN uirement uirement  | 3<br>3<br>3            |
| !  | TECH 46411<br>UXD 20001<br>Kent Core Requ<br>Kent Core Requ<br>Semester Six                     | REQUIREMENTS ENGINEERING AND ANALYSIS INTRODUCTION TO USER EXPERIENCE DESIGN sirement sirement Credit Hours PROJECT MANAGEMENT AND TEAM DYNAMICS  | 3<br>3<br>3<br>3       |
| !  | TECH 46411 UXD 20001 Kent Core Requ Kent Core Requ Semester Six DSCI 41510                      | REQUIREMENTS ENGINEERING AND ANALYSIS INTRODUCTION TO USER EXPERIENCE DESIGN sirement tirement Credit Hours  PROJECT MANAGEMENT AND TEAM DYNAMICS (WIC)   | 3<br>3<br>3<br>3<br>15 |
| !  | TECH 46411 UXD 20001 Kent Core Requ Kent Core Requ Semester Six DSCI 41510 DSCI 49992           | REQUIREMENTS ENGINEERING AND ANALYSIS INTRODUCTION TO USER EXPERIENCE DESIGN irrement irrement Credit Hours  PROJECT MANAGEMENT AND TEAM DYNAMICS (WIC) INTERNSHIP IN DIGITAL SCIENCES (ELR) USABILITY          | 3<br>3<br>3<br>15      |
| !  | TECH 46411 UXD 20001 Kent Core Requ Kent Core Requ Semester Six DSCI 41510 DSCI 49992 UXD 40104 | REQUIREMENTS ENGINEERING AND ANALYSIS INTRODUCTION TO USER EXPERIENCE DESIGN irrement irrement Credit Hours  PROJECT MANAGEMENT AND TEAM DYNAMICS (WIC) INTERNSHIP IN DIGITAL SCIENCES (ELR) USABILITY irrement | 3<br>3<br>3<br>15<br>3 |

#### Semester Seven DSCI 40910 CAPSTONE IN DIGITAL SCIENCES (ELR) 3 DSCI 41610 DIGITAL SYSTEMS SECURITY 3 3 TRENDS IN EDUCATIONAL TECHNOLOGY ETEC 47400 **General Electives** 6 Credit Hours 15 Semester Eight Kent Core Requirement 3 12 **General Electives** 15 **Credit Hours**

Minimum Total Credit Hours:

120

### **Digital Systems Management Concentration**

|    | Course           | Title   | Credits |
|----|------------------|---|---------|
|    | Semester One     |   | _       |
|    | UC 10097         | DESTINATION KENT STATE: FIRST YEAR EXPERIENCE | 1       |
|    | College of Com   | munication and Information Core Electives     | 3       |
|    | Kent Core Requ   | irement                                       | 3       |
|    | Kent Core Requ   | irement                                       | 3       |
|    | Kent Core Requ   |   | 3       |
|    | General Elective | •   | 5       |
|    |                  | Credit Hours                                  | 18      |
|    | Semester Two     |   |         |
| !  | DSCI 13210       | DESIGN PROCESSES AND PRINCIPLES               | 3       |
| !  | MIS 24053        | INTRODUCTION TO COMPUTER APPLICATIONS         | 3       |
|    | _                | munication and Information Core Electives     | 3       |
|    | Kent Core Requ   |   | 3       |
|    | Kent Core Requ   |   | 3       |
|    |                  | Credit Hours                                  | 15      |
|    | Semester Three   | •   |         |
| !  | MIS 24065        | WEB PROGRAMMING                               | 3       |
|    | MIS 24163        | PRINCIPLES OF MANAGEMENT                      | 3       |
|    | _                | munication and Information Core Electives     | 3       |
|    | Kent Core Requ   |   | 3       |
|    | Kent Core Requ   |   | 3       |
|    |                  | Credit Hours                                  | 15      |
|    | Semester Four    | COMPUTATIONAL TURNIANO AND                    |         |
| !  | DSCI 15310       | COMPUTATIONAL THINKING AND PROGRAMMING        | 3       |
|    | DSCI 26010       | TELECOMMUNICATION INFRASTRUCTURE              | 3       |
|    | DSCI 33310       | HUMAN-COMPUTER INTERACTION                    | 3       |
|    | DSCI 34410       | DIGITAL INFORMATION MANAGEMENT AND PROCESSING | 3       |
|    | Kent Core Requ   | irement                                       | 3       |
|    |                  | Credit Hours                                  | 15      |
|    | Semester Five    |   |         |
| į. | DSCI 31010       | ENTERPRISE ARCHITECTURE                       | 3       |
| !  | MIS 44043        | DATABASE MANAGEMENT SYSTEMS                   | 3       |
|    | TECH 46411       | REQUIREMENTS ENGINEERING AND ANALYSIS         | 3       |
|    | Kent Core Requ   | irement                                       | 3       |
|    |                  | Credit Hours                                  | 12      |
|    | Semester Six     |   |         |
| !  | DSCI 41510       | PROJECT MANAGEMENT AND TEAM DYNAMICS (WIC)    | 3       |
|    | DSCI 49992       | INTERNSHIP IN DIGITAL SCIENCES (ELR)          | 1       |
|    | Kent Core Requ   | irement                                       | 3       |
|    | Kent Core Requ   | irement                                       | 3       |
|    | General Elective | es  | 5       |
|    |                  | Credit Hours                                  | 15      |
|    | Semester Sever   | 1   |         |
|    | DSCI 40910       | CAPSTONE IN DIGITAL SCIENCES (ELR)            | 3       |
|    | DSCI 41610       | DIGITAL SYSTEMS SECURITY                      | 3       |
| !  | MIS 44045        | INFORMATION SYSTEMS MANAGEMENT                | 3       |
|    | Kent Core Requ   | irement                                       | 3       |
|    |                  |   |         |

| General Electives          |  | 3   |
|----------------------------|--|-----|
|                            | Credit Hours   | 15  |
| Semester E                 | ight   |     |
| MIS 34165<br>or<br>MIS 440 | DYNAMICS OF LEADERSHIP<br>or SUPPLY CHAIN MANAGEMENT<br>62 | 3   |
| General Elec               | ctives   | 12  |
|                            | Credit Hours   | 15  |
|                            | Minimum Total Credit Hours:                                | 120 |

### **Digital Systems Software Development Concentration**

|   | Course<br>Semester One | Title   | Credits |
|---|------------------------|---|---------|
|   | DSCI 10310             | MY STORY ON THE WEB   | 3       |
|   | UC 10097               | DESTINATION KENT STATE: FIRST YEAR EXPERIENCE   | 1       |
|   | College of Comr        | nunication and Information Core Electives   | 3       |
|   | Kent Core Requ         | irement   | 3       |
|   | Kent Core Requi        | irement   | 3       |
|   | General Elective       | es  | 2       |
|   |                        | Credit Hours  | 15      |
|   | Semester Two           |   |         |
|   | DSCI 13210             | DESIGN PROCESSES AND PRINCIPLES   | 3       |
| ! | DSCI 15310             | COMPUTATIONAL THINKING AND PROGRAMMING  | 3       |
| ! | MIS 24053              | INTRODUCTION TO COMPUTER APPLICATIONS   | 3       |
|   | College of Comr        | nunication and Information Core Electives   | 3       |
|   | Kent Core Requi        | irement   | 3       |
|   |                        | Credit Hours  | 15      |
|   | Semester Three         |   |         |
| ! | CS 13011<br>& CS 13012 | COMPUTER SCIENCE IA: PROCEDURAL PROGRAMMING   | 4       |
|   | or CS 13001            | and COMPUTER SCIENCE IB: OBJECT ORIENTED PROGRAMMING or COMPUTER SCIENCE I: PROGRAMMING AND PROBLEM SOLVING |         |
|   | MIS 24065              | WEB PROGRAMMING   | 3       |
|   | College of Comr        | nunication and Information Core Electives   | 3       |
|   | Kent Core Requi        |   | 3       |
|   | Kent Core Requi        |   | 3       |
|   | •                      | Credit Hours  | 16      |
|   | Semester Four          |   |         |
| ! | CS 23001               | COMPUTER SCIENCE II: DATA STRUCTURES AND ABSTRACTION  | 4       |
| ! | CS 23022               | DISCRETE STRUCTURES FOR COMPUTER SCIENCE  | 3       |
|   | DSCI 33310             | HUMAN-COMPUTER INTERACTION  | 3       |
|   | DSCI 34410             | DIGITAL INFORMATION MANAGEMENT AND PROCESSING   | 3       |
|   | Kent Core Requ         | irement   | 3       |
|   | Semester Five          | Credit Hours  | 16      |
|   | CS 33901               | SOFTWARE ENGINEERING  | 3       |
| ! | DSCI 41510             | PROJECT MANAGEMENT AND TEAM DYNAMICS (WIC)  | 3       |
|   | Kent Core Requ         | irement   | 3       |
|   | Kent Core Requ         | irement   | 3       |
|   | Kent Core Requi        | irement   | 3       |
|   | Semester Six           | Credit Hours  | 15      |
| ! | CS 33007               | INTRODUCTION TO DATABASE SYSTEM DESIGN  | 3       |
| · | or<br>MIS 44043        | or DATABASE MANAGEMENT SYSTEMS  | 3       |
|   | DSCI 49992             | INTERNSHIP IN DIGITAL SCIENCES (ELR)  | 1       |
|   | TECH 46411             | REQUIREMENTS ENGINEERING AND ANALYSIS   | 3       |

| Kent Core Requ  | uirement                           | 3   |
|-----------------|------------------------------------|-----|
| General Electiv | re                                 | 5   |
|                 | Credit Hours                       | 15  |
| Semester Seve   | en                                 |     |
| DSCI 40910      | CAPSTONE IN DIGITAL SCIENCES (ELR) | 3   |
| DSCI 41610      | DIGITAL SYSTEMS SECURITY           | 3   |
| Kent Core Requ  | uirement                           | 3   |
| Kent Core Requ  | uirement                           | 3   |
| General Electiv | ves .                              | 3   |
|                 | Credit Hours                       | 15  |
| Semester Eigh   | t                                  |     |
| General Electiv | ves .                              | 13  |
|                 | Credit Hours                       | 13  |
|                 | Minimum Total Credit Hours:        | 120 |

# **Digital Systems Telecommunication Networks Concentration**

|   | Course                         | Title   | Credits |
|---|--------------------------------|---|---------|
|   | Semester One                   | ANY OTO DAY ON THE WED  |         |
|   | DSCI 10310                     | MY STORY ON THE WEB   | 3       |
|   | UC 10097                       | DESTINATION KENT STATE: FIRST YEAR EXPERIENCE                                   | 1       |
|   | College of Comr                | nunication and Information Core Electives                                       | 3       |
|   | Kent Core Requi                | rement  | 3       |
|   | Kent Core Requirement          |   |         |
|   | General Elective               | s   | 2       |
|   |                                | Credit Hours  | 15      |
|   | Semester Two                   |   |         |
|   | DSCI 13210                     | DESIGN PROCESSES AND PRINCIPLES   | 3       |
| ! | DSCI 26010                     | TELECOMMUNICATION INFRASTRUCTURE  | 3       |
| ! | MIS 24053                      | INTRODUCTION TO COMPUTER APPLICATIONS   | 3       |
|   | College of Comr                | nunication and Information Core Electives                                       | 3       |
|   | Kent Core Requi                | rement  | 3       |
|   |                                | Credit Hours  | 15      |
|   | Semester Three                 |   |         |
| ! | MIS 24065                      | WEB PROGRAMMING   | 3       |
| ! | TECH 26301                     | NETWORKING HARDWARE I   | 3       |
|   | College of Comr                | nunication and Information Core Electives                                       | 3       |
|   | Kent Core Requi                | rement  | 3       |
|   | Kent Core Requirement          |   | 3       |
|   |                                | Credit Hours  | 15      |
|   | Semester Four                  |   |         |
| ! | DSCI 15310                     | COMPUTATIONAL THINKING AND PROGRAMMING  | 3       |
|   | DSCI 33310                     | HUMAN-COMPUTER INTERACTION  | 3       |
|   | DSCI 34410                     | DIGITAL INFORMATION MANAGEMENT AND PROCESSING                                   | 3       |
| ! | TECH 36302                     | NETWORKING HARDWARE II  | 3       |
|   | Kent Core Requi                | rement  | 3       |
|   |                                | Credit Hours  | 15      |
|   | Semester Five                  |   |         |
| ! | MIS 44043                      | DATABASE MANAGEMENT SYSTEMS   | 3       |
| ! | TECH 46411                     | REQUIREMENTS ENGINEERING AND ANALYSIS   | 3       |
|   | Kent Core Requi                | rement  | 3       |
|   | Kent Core Requi                | rement  | 3       |
|   | General Elective               | S   | 3       |
|   |                                | Credit Hours  | 15      |
|   | Semester Six                   |   |         |
| ! | DSCI 41510                     | PROJECT MANAGEMENT AND TEAM DYNAMICS (WIC)                                      | 3       |
|   | DSCI 49992                     | INTERNSHIP IN DIGITAL SCIENCES (ELR)  | 1       |
|   | TECH 46312<br>or<br>TECH 46350 | WIRELESS NETWORK AND TELECOMMUNICATION SYSTEMS OR NETWORK MANAGEMENT AND DESIGN | 3       |
|   |                                | TECHNOLOGY  |         |
|   | Kent Core Requi                | rement  | 3       |
|   | Kent Core Requirement          |   | 3       |
|   | General Elective               | s   | 2       |
|   |                                | Credit Hours  | 15      |

| Semester Seven        |                                    |     |
|-----------------------|------------------------------------|-----|
| DSCI 40910            | CAPSTONE IN DIGITAL SCIENCES (ELR) | 3   |
| DSCI 41610            | DIGITAL SYSTEMS SECURITY           | 3   |
| Kent Core Requirement |                                    |     |
| General Electives     |                                    | 6   |
|                       | Credit Hours                       | 15  |
| Semester Eight        |                                    |     |
| Kent Core Requirement |                                    | 3   |
| General Electi        | ves                                | 12  |
|                       | Credit Hours                       | 15  |
|                       | Minimum Total Credit Hours:        | 120 |
|                       |                                    |     |