**SCHOOL OF EMERGING MEDIA AND TECHNOLOGY**

College of Communication and Information  
School of Emerging Media and Technology  
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Kent State University’s School of Emerging Media and Technology is a cutting-edge new interdisciplinary school designed to train tomorrow’s digital leaders. Integrating elements of computer science, computer information systems, computer technology, library information science, visual communication design, journalism, communication studies, and instructional technology, it fosters a broad exposure to digital technologies as used by a wide range of professions and organizations.

**Undergraduate Programs**
- Digital Sciences - B.A.
- Emerging Media and Technology - B.S.

**Minors**
- Web Design and Development

**Graduate Programs**
- Digital Sciences - M.D.S.

**Emerging Media and Technology (EMAT)**

**EMAT 10010  INTRODUCTION TO EMERGING MEDIA AND TECHNOLOGY  3 Credit Hours**

Through this course students will explore the emerging media and technology industries, receive an introduction to basic programming concepts, and develop their own emerging media project plan. Additionally, students will learn about the impact of emerging media and technology on culture and society. Topics include an introduction to ethical technology design, emerging media and globalization, and how technology relates to relationship and identity formation and maintenance.

**Prerequisite:** None.
**Schedule Type:** Lecture
**Contact Hours:** 3 lecture
**Grade Mode:** Standard Letter

**EMAT 10310  MY STORY ON THE WEB  3 Credit Hours**

A first course in understanding the web’s impact on our private and public lives. Introductory course that enables students to establish a web presence and persona by the end of the semester. Through the storytelling initiative and creating these sites, students investigate web site design, storytelling, multimedia, intellectual property, ethical considerations and social media.

**Prerequisite:** None.
**Schedule Type:** Lecture
**Contact Hours:** 3 lecture
**Grade Mode:** Standard Letter

**EMAT 13210  DESIGN PROCESSES AND PRINCIPLES  3 Credit Hours**

Introduction to the discipline of design, including general design models and procedures, rational and creative models of design, and design as problem solving. Specific design contexts are introduced including information design, graphics and visual design, architectural design and educational design.

**Prerequisite:** None.
**Schedule Type:** Lecture
**Contact Hours:** 3 lecture
**Grade Mode:** Standard Letter

**EMAT 15310  CREATIVE CODING  3 Credit Hours**

In this course students will be given a hands-on introduction to computational thinking and object-oriented programming through the framework of creative coding. Students will learn how to use variables, loops, functions, classes and API’s (Application Programming Interfaces) to make original works of creative code for screen-based media that move, interact and unfold over time. Emphasis will be placed on play and experimentation as critical facets of creative problem solving.

**Prerequisite:** None.
**Schedule Type:** Lecture
**Contact Hours:** 3 lecture
**Grade Mode:** Standard Letter

**EMAT 19995  SPECIAL TOPICS IN EMERGING MEDIA AND TECHNOLOGY  1-4 Credit Hours**

(Repeatable for credit) Analysis of significant and current issues in emerging media and technology not covered in regular courses. Offered when opportunities and resources permit; the topic is announced when the course is scheduled.

**Prerequisite:** None.
**Schedule Type:** Lecture
**Contact Hours:** 1-4 lecture
**Grade Mode:** Standard Letter

**EMAT 22110  DATA IN EMERGING MEDIA AND TECHNOLOGY  3 Credit Hours**

Students will work through all levels of data analysis including accessing data, combining and cleaning datasets, describing data through reportwriting and visualization, inferential statistics, and finally making data-based decisions and conveying those decisions to a lay audience. This course uses Python 3 and R to process data and will introduce students to report writing, sharing, and documentation using LaTeX and RMarkdown. The focus of this course is to convey the strengths and limitations of both “big” and “small” data with an overarching goal of instilling ethical data practices for research and application.

**Prerequisite:** EMAT 15310.
**Schedule Type:** Lecture
**Contact Hours:** 3 lecture
**Grade Mode:** Standard Letter

**EMAT 23410  COGNITION IN TECHNOLOGY  3 Credit Hours**

Introduction to the basics in human cognition as they affect technology and as technology affects human cognition. Addresses designing technologies to fit and enhance cognition, augmenting cognition with technology, and cognitive tools, as well as the impact of technology on various cognitive processes.

**Prerequisite:** None.
**Schedule Type:** Lecture
**Contact Hours:** 3 lecture
**Grade Mode:** Standard Letter
EMAT 26010  TELECOMMUNICATION INFRASTRUCTURE  3 Credit Hours
Provides an overview of communications infrastructure for public switched telephone networks, wireless networks, and local area networks. Other topics covered include network routing, LAN concepts and technologies, VoIP, and PBX.
Prerequisite: None.
Schedule Type: Lecture
Contact Hours: 3 lecture
Grade Mode: Standard Letter

EMAT 29995  SPECIAL TOPICS IN EMERGING MEDIA AND TECHNOLOGY  1-4 Credit Hours
(Repeatable for credit) Analysis of significant and current issues in emerging media and technology not covered in regular courses. Offered when opportunities and resources permit; the topic is announced when the course is scheduled.
Prerequisite: None.
Schedule Type: Lecture
Contact Hours: 1-4 lecture
Grade Mode: Standard Letter

EMAT 30410  INFORMATION ETHICS AND SOCIAL RESPONSIBILITY  3 Credit Hours
Investigates ethical and social responsibility issues related to information technology including the application of ethical theories to information technology; potential tensions between ethical and legal norms as well as those between competing ethical values; professional codes of ethics; access and control of intellectual property; issues of privacy including those raised by the US Patriot Act; network security and user protections (e.g. viruses, protecting minors, cyberbullying); and the digital divide, outsourcing and green computing.
Prerequisite: None.
Schedule Type: Lecture
Contact Hours: 3 lecture
Grade Mode: Standard Letter

EMAT 31010  ENTERPRISE ARCHITECTURE  3 Credit Hours
Enterprise architecture facilitates the alignment of IT and IS investment decisions with business goals. Enterprise architecture is increasingly used in the industry as a result of the continued emergence of new technologies and ongoing pressures to reengineer business processes to achieve improved efficiency and greater customer focus. Enterprise architecture identifies the main components of an organization and the ways in which these components work together. The components include performance and strategy, people, business capabilities, applications, technology, knowledge and information, as well as financial and other resources.
Prerequisite: Sophomore standing.
Schedule Type: Lecture
Contact Hours: 3 lecture
Grade Mode: Standard Letter

EMAT 32110  MODERN WEB APPLICATION DEVELOPMENT  3 Credit Hours
In this hands-on, project-based course students will be introduced to leading industry tools and frameworks being used to create commercial web applications today, including CSS frameworks, front-end frameworks, and command line tools. Lectures, coding demonstrations, and weekly assignments will culminate in a collaborative final project in which students will be asked to conceptualize, design and implement a web application in a collaborative, team setting.
Prerequisite: EMAT 22110 and VCD 21000.
Schedule Type: Lecture
Contact Hours: 3 lecture
Grade Mode: Standard Letter

EMAT 33310  HUMAN-COMPUTER INTERACTION  3 Credit Hours
A survey course intended to provide a broad foundation of HCI principles, concepts, and techniques. Focuses on understanding HCI through fundamental design concepts and applying these to a range of interface design problems. Covers the spectrum of a user-centered design process (research, sketching, prototyping, evaluation, etc). Balances a broad conceptual understanding of HCI with detailed interface design issues.
Prerequisite: Sophomore standing.
Schedule Type: Lecture
Contact Hours: 3 lecture
Grade Mode: Standard Letter

EMAT 34410  DIGITAL INFORMATION MANAGEMENT AND PROCESSING  3 Credit Hours
Introduces students to the discipline of information management and processing methods and tools that are available to support effective management of information within organizations. Aims to provide a pragmatic foundation of principles, practices and technologies that can be applied within commercial and government organizations to help improve information management.
Prerequisite: Sophomore standing.
Schedule Type: Lecture
Contact Hours: 3 lecture
Grade Mode: Standard Letter

EMAT 35091  SEMINAR IN EMERGING MEDIA AND TECHNOLOGY  3 Credit Hours
Society is driven, in part, by digital technology. The skills and techniques used in these fast-paced digital systems require nimble and up-to-date skill sets. This course will cover a rotating list of timely topics including but not limited to mobile applications, content management systems, processing methods and tools that are available to support effective management of information within organizations. Aims to provide a pragmatic foundation of principles, practices and technologies that can be applied within commercial and government organizations to help improve information management.
Prerequisite: EMAT 15310.
Schedule Type: Lecture
Contact Hours: 3 lecture
Grade Mode: Standard Letter

EMAT 39995  SPECIAL TOPICS IN EMERGING MEDIA AND TECHNOLOGY  1-4 Credit Hours
(Repeatable for credit) Analysis of significant and current issues in emerging media and technology not covered in regular courses. Offered when opportunities and resources permit; the topic is announced when the course is scheduled.
Prerequisite: None.
Schedule Type: Lecture
Contact Hours: 1-4 lecture
Grade Mode: Standard Letter
EMAT 40999 INTERDISCIPLINARY PROJECTS (ELR) 3 Credit Hours
(Repeatable for credit) In this hands-on course, students work in
collaborative, interdisciplinary teams to complete a technology-based
project that provides an innovative solution to a real-world problem.
Whenever possible, connections will be made to project-based courses in
emerging media and technology and beyond.
Prerequisite: Junior standing.
Schedule Type: Project or Capstone
Contact Hours: 3 other
Grade Mode: Standard Letter
Attributes: Experiential Learning Requirement

EMAT 41510 PROJECT MANAGEMENT AND TEAM DYNAMICS (WIC) 3 Credit Hours
(Repeatable for a maximum of 6 credit hours) This course introduces students to the basic
elements of project management as it relates to software development and the
corporate environment. Although not formally endorsed by the Project
Management Institute, the course aligns with the project management
lifecycle approach endorsed in The Project Management Book of
Knowledge.
Prerequisite: EMAT 15310 or CS 13001 or CS 13012 or CIS 24065; and
junior standing.
Schedule Type: Lecture
Contact Hours: 3 lecture
Grade Mode: Standard Letter

EMAT 41610 DIGITAL SYSTEMS SECURITY 3 Credit Hours
(Repeatable with EMAT 51610) Provides students with an understanding of
the techniques, approaches, strategies, and computer security tactics
that are used to ensure computer-related assets are protected from
potential cyber compromise and are integrated with the business
function. This course does not focus on the technical aspects of security
(e.g., details of the operating system, data structures, or networks) but
instead focuses more on computer security in a business context.
Prerequisite: EMAT 15310 or CS 13001 or CS 13012 or CIS 24065; and
junior standing.
Schedule Type: Lecture
Contact Hours: 3 lecture
Grade Mode: Standard Letter

EMAT 49991 SEMINAR IN EMERGING TECHNOLOGIES 1-3 Credit Hours
(Repeatable with EMAT 59991) Explores new and emerging technologies,
examining each technology from multiple viewpoints representative of
the interdisciplinary nature of emerging media and technology.
Prerequisite: Junior standing.
Schedule Type: Seminar
Contact Hours: 1-3 lecture
Grade Mode: Standard Letter

EMAT 49992 INTERNSHIP IN EMERGING MEDIA AND TECHNOLOGY (ELR) 1-6 Credit Hours
(Repeatable for a maximum of 6 credit hours) A credit-bearing work
experience with educational outcomes, utilizing and enhancing a
student's academic learning in practical occupational situations. The
student is expected to complete pre-determined assignments, which may
include a weekly journal, final paper, or experience report.
Prerequisite: Junior standing; and special approval.
Schedule Type: Practical Experience
Contact Hours: 3-18 other
Grade Mode: Satisfactory/Unsatisfactory-IP
Attributes: Experiential Learning Requirement

EMAT 49995 SPECIAL TOPICS IN EMERGING MEDIA AND TECHNOLOGY 1-4 Credit Hours
(Repeatable for credit) Analysis of significant and current issues in
emerging media and technology not covered in regular courses. Offered
when opportunities and resources permit; the topic is announced when
the course is scheduled.
Prerequisite: None.
Schedule Type: Lecture
Contact Hours: 1-4 lecture
Grade Mode: Standard Letter

EMAT 49996 INDIVIDUAL INVESTIGATION IN EMERGING MEDIA AND TECHNOLOGY 1-3 Credit Hours
(Repeatable for a maximum of 6 credit hours) Independent study carried out
by a student under the supervision of a faculty member. Subject
content, objectives, assignments and evaluation methods may vary.
Prerequisite: Junior standing; and special approval.
Schedule Type: Individual Investigation
Contact Hours: 1-3 other
Grade Mode: Standard Letter-IP

EMAT 51510 PROJECT MANAGEMENT AND TEAM DYNAMICS 3 Credit Hours
(Repeatable with EMAT 41510) This course introduces students to the basic
elements of project management as it relates to software development and the
corporate environment. Although not formally endorsed by the Project
Management Institute (www.PMI.org), the course will align with the
project management lifecycle approach endorsed in The Project
Management Book of Knowledge.
Prerequisite: Graduate standing.
Schedule Type: Lecture
Contact Hours: 3 lecture
Grade Mode: Standard Letter

EMAT 51610 DIGITAL SYSTEMS SECURITY 3 Credit Hours
(Repeatable with EMAT 41610) Provides students with an advanced
understanding of the techniques, approaches, strategies, and computer
security tactics that are used to ensure computer-related assets are
protected from potential cyber compromise and are integrated with the
business function. This course does not focus on the technical aspects of security
(e.g., details of the operating system, data structures, or networks) but
instead focuses more on computer security in a business context.
Prerequisite: Graduate standing.
Schedule Type: Lecture
Contact Hours: 3 lecture
Grade Mode: Standard Letter

EMAT 59991 SEMINAR IN EMERGING TECHNOLOGIES 1-3 Credit Hours
(Repeatable with EMAT 49991) Explores new and emerging technologies,
examining each technology from multiple viewpoints representative of
the interdisciplinary nature of emerging media and technology.
Prerequisite: Graduate standing.
Schedule Type: Seminar
Contact Hours: 3 lecture
Grade Mode: Standard Letter
EMAT 59995 SPECIAL TOPICS IN EMERGING MEDIA AND TECHNOLOGIES 1-3 Credit Hours
(Repeatable for credit) Analysis of significant and current issues in emerging media and technology not covered in regular courses. Offered when opportunities and resources permit; the topic is announced when the course is scheduled.
Prerequisite: Graduate standing.
Schedule Type: Lecture
Contact Hours: 1-3 lecture
Grade Mode: Standard Letter

EMAT 60999 CAPSTONE PROJECT IN EMERGING MEDIA AND TECHNOLOGY 3 Credit Hours
(Repeatable for credit) Provides an integrative experience, bringing together components of the required coursework in the major and concentration. Students perform individual work on a project, research paper, or practicum under the supervision of faculty from programs affiliated with the School of Emerging Media and Technology. Students must be in their final semester in the master's program to enroll in this course.
Prerequisite: Minimum overall GPA of 3.00; and graduate standing; and special approval.
Schedule Type: Project or Capstone
Contact Hours: 3 other
Grade Mode: Standard Letter

EMAT 61010 ENTERPRISE ARCHITECTURE 3 Credit Hours
Explores the alignment of IT and IS investment decisions with business goals. Enterprise architecture is increasingly used in industry as a result of the continued emergence of new technologies and ongoing pressures to reengineer business processes to achieve improved efficiency and greater customer focus. Enterprise architecture identifies the main components of an organization and the ways in which these components work together. The components include performance and strategy, people, business capabilities, applications, technology, knowledge and information, as well as financial and other resources.
Prerequisite: Graduate standing.
Schedule Type: Lecture
Contact Hours: 3 lecture
Grade Mode: Standard Letter

EMAT 61010 ENTERPRISE ARCHITECTURE: ENTERPRISE ARCHITECTURE CENTER OF EXCELLENCE METHODOLOGY 2 Credit Hours
Provides an introduction to the Enterprise Architecture Center of Excellence (EACOE) methodology for enterprise architecture and practical experience using that methodology. Students learn to model a business’ current or desired future state using architectural models of goals, processes, materials, roles, locations and events. Implementation models are then developed to show relationships between architectural models, and the models are analyzed to identify move-ahead initiatives that include projects, gaps, overlaps and opportunities. These initiatives are prioritized to move the business to a desired future state. At the conclusion of the course, students have the option of submitting their course enterprise architecture artifacts to EACOE for certification. Pre/
Prerequisite: Graduate standing.
Corequisite: EMAT 61010.
Schedule Type: Lecture
Contact Hours: 2 lecture
Grade Mode: Standard Letter

EMAT 61510 PROJECT MANAGEMENT LEADERSHIP 3 Credit Hours
This course introduces advanced project management and project management leadership as it relates to software development and the corporate environment. The course focuses on the project management principles of effective planning, communication and motivation throughout the project lifecycle, and one key project management deliverable such as the project management plan. Although not formally endorsed by The Project Management Institute (www.PMI.org), the course will align with the project management lifecycle approach endorsed in The Project Management Book of Knowledge.
Prerequisite: EMAT 51510; and graduate standing.
Schedule Type: Lecture
Contact Hours: 3 lecture
Grade Mode: Standard Letter

EMAT 62010 BUSINESS ARCHITECTURE 3 Credit Hours
Exploration of the concept of business architecture as the critical component of enterprise architecture. Students learn how to develop an enterprise business architecture, to apply business architecture principles, methods and artifacts to support business IT alignment and to support change management needed to implement roadmaps and initiatives based on the business architecture. Students learn how different enterprise architecture frameworks approach the business layer.
Prerequisite: EMAT 61010; and graduate standing.
Schedule Type: Lecture
Contact Hours: 3 lecture
Grade Mode: Standard Letter

EMAT 62110 WEB DEVELOPMENT 3 Credit Hours
Beginning with basic coverage of HTML, CSS, PHP this course continues to explore those topics along with MySQL, jQuery, JavaScript and others. The course will also explore other topics relevant to web development in digital sciences, including security principles, hierarchy and visual design, responsive design, accessibility issues, interaction design, social media, and legal issues.
Prerequisite: CS 61002 or CS 61003 or ENGR 56330; and graduate standing.
Schedule Type: Lecture
Contact Hours: 3 lecture
Grade Mode: Standard Letter

EMAT 64010 DATA ARCHITECTURE 3 Credit Hours
Exploration of data modeling at the conceptual and logical level of abstraction within the context of enterprise architecture. Students learn to identify business needs in terms of data to gain a holistic view of organizational data. Students use Master Data Management (MDM) and approaches to define various data sources.
Prerequisite: EMAT 61010; and graduate standing.
Schedule Type: Lecture
Contact Hours: 3 lecture
Grade Mode: Standard Letter
EMAT 64210  DATA SCIENCE  3 Credit Hours
Overview of the concept of data mining, machine learning, big data, and data analytics, including the business challenges of working with data to solve real-world business problems. Students become familiar with the Cross Industry Standard Process for Data Mining (CRISP-DM). Fundamental concepts include Business Problem Understanding, Data Understanding, Data Preparation, Modeling, Evaluation, and Deployment. Data analytics in industry verticals are discussed, including science, intelligence and law enforcement, health, retail and financial services.
Prerequisite: Graduate standing.
Schedule Type: Lecture
Contact Hours: 3 lecture
Grade Mode: Standard Letter

EMAT 65010  APPLICATION AND TECHNOLOGY ARCHITECTURE  3
Credit Hours
Introduction to the concept of application and technology architectures in the context of enterprise architecture. Students learn how to define application and technology architecture principles and standards to support business performance, and to evaluate existing architectures in relation to performance goals. Students learn to work with application and technology artifacts and matrices, prepare a technology dictionary and develop an application architecture blueprint.
Prerequisite: EMAT 61010; and graduate standing.
Schedule Type: Lecture
Contact Hours: 3 lecture
Grade Mode: Standard Letter

EMAT 69199  THESIS I  2-6 Credit Hours
(Repeatable for a maximum of 6 credits hours) Thesis students must register for a total of 6 hours and may take 2 to 6 hours per semester distributed over several semesters if desired.
Prerequisite: Graduate standing; and special approval.
Schedule Type: Masters Thesis
Contact Hours: 2-6 other
Grade Mode: Satisfactory/Unsatisfactory-IP

EMAT 69992  INTERNSHIP IN EMERGING MEDIA AND TECHNOLOGY  1-3 Credit Hours
(Repeatable for credit) A credit bearing work experience with educational outcomes, utilizing and enhancing a student’s academic learning in practical occupational situations. The student is expected to complete pre-determined assignments, which may include a weekly journal, final paper or experience report.
Prerequisite: Graduate standing; and special approval.
Schedule Type: Practical Experience
Contact Hours: 3-9 other
Grade Mode: Satisfactory/Unsatisfactory-IP

EMAT 69995  SPECIAL TOPICS IN EMERGING MEDIA AND TECHNOLOGY  1-4 Credit Hours
(Repeatable for credit) Analysis of significant and current issues in digital sciences not covered in regular courses. Offered when opportunities and resources permit; the topic is announced when the course is scheduled.
Prerequisite: Graduate standing.
Schedule Type: Lecture
Contact Hours: 1-4 lecture
Grade Mode: Standard Letter

EMAT 69996  INDIVIDUAL INVESTIGATION IN EMERGING MEDIA AND TECHNOLOGY  1-3 Credit Hours
(Repeatable for credit) Independent study carried out by a student under the supervision of a faculty member. Subject content, objectives, assignments, and evaluation methods may vary.
Prerequisite: Graduate standing; and special approval.
Schedule Type: Individual Investigation
Contact Hours: 1-3 other
Grade Mode: Standard Letter-IP