

LIGHTING DESIGN AND TECHNOLOGY - MINOR

College of the Arts

School of Theatre and Dance - Theatre Division

www.kent.edu/theatredance

Contact Information

- Faculty Coordinator:
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- Speak with an Advisor

Fully Offered

- **Delivery:**
 - In person
- **Location:**
 - Kent Campus

Description

The Lighting Design and Technology minor provides an understanding of the process and practice of lighting design and technology.

Admission Requirements

Admission to a minor is open to students declared in a bachelor's degree, the A.A.B. or A.A.S. degree or the A.T.S. degree (not Individualized Program major). Students declared only in the A.A. or A.S. degree or the A.T.S. degree in Individualized Program may not declare a minor. Students may not pursue a minor and a major in the same discipline.

Program Requirements

Minor Requirements

Code	Title	Credit Hours
Minor Requirements		
THEA 11000 or THEA 11100	THE ART OF THE THEATRE (DIVG) (KFA) MAKING THEATRE: CULTURE AND PRACTICE	2-3
THEA 11732	FUNDAMENTALS OF PRODUCTION II: COSTUMES, LIGHTING AND PROJECTIONS	2
THEA 11734	FUNDAMENTALS OF PRODUCTION LABORATORY IV: LIGHTING, SOUND AND PROJECTIONS	1
THEA 21522	LIGHTING DESIGN	3
THEA 22092 or THEA 42092	PRACTICUM: DESIGN AND TECHNOLOGY (ELR) PRACTICUM II: DESIGN AND TECHNOLOGY (ELR)	3
THEA 41521	ADVANCED LIGHTING TECHNOLOGY I	3
THEA 41522	DESIGN STUDIO: LIGHTING	3
THEA 41526 or THEA 41992 or THEA 42092	ADVANCED LIGHTING TECHNOLOGY II THEATRE PRODUCTION INTERNSHIP (ELR) PRACTICUM II: DESIGN AND TECHNOLOGY (ELR)	3
Minimum Total Credit Hours:		20

Graduation Requirements

Minimum Minor GPA	Minimum Overall GPA
2.250	2.000

- Minimum 6 credit hours in the minor must be upper-division coursework (30000 and 40000 level).
- Minimum 6 credit hours in the minor must be outside of the course requirements for any major or other minor the student is pursuing.
- Minimum 50 percent of the total credit hours for the minor must be taken at Kent State (in residence).