THEATRE DESIGN, TECHNOLOGY AND PRODUCTION - B.F.A.

College of the Arts
School of Theatre and Dance - Theatre Division
www.kent.edu/theatredance

About This Program
Bring your theatre production dreams to life with B.F.A. program. With a blend of theoretical knowledge and practical experience, this program prepares you for a career in theatre production. Access industry-standard tools, experienced faculty and real-world opportunities. Enroll now and take the first step towards a career in theatre production. Read more...

Contact Information
- Program Coordinator: Jakyung Seo | jseo1@kent.edu | 330-672-2055
- Speak with an Advisor
- Chat with an Admissions Counselor

Program Delivery
- Delivery:
  • In person
- Location:
  • Kent Campus

Examples of Possible Careers and Salaries*
Art, drama, and music teachers, postsecondary
- 5.6% faster than the average
- 116,300 number of jobs
- $69,690 potential earnings

Lighting technicians and media and communication equipment workers, all other
- 4.9% about as fast as the average
- 26,600 number of jobs
- $70,980 potential earnings

Film and video editors
- 21.6% much faster than the average
- 38,300 number of jobs
- $67,250 potential earnings

Set and exhibit designers
- 1.2% slower than the average
- 15,200 number of jobs
- $58,180 potential earnings

Accreditation
National Association of Schools of Theatre (NAST)
* Source of occupation titles and labor data comes from the U.S. Bureau of Labor Statistics’ Occupational Outlook Handbook. Data comprises projected percent change in employment over the next 10 years; nation-wide employment numbers; and the yearly median wage at which half of the workers in the occupation earned more than that amount and half earned less.

Admission Requirements
The university affirmatively strives to provide educational opportunities and access to students with varied backgrounds, those with special talents and adult students who graduated from high school three or more years ago.

First-Year Students on the Kent Campus: First-year admission policy on the Kent Campus is selective. Admission decisions are based upon cumulative grade point average, strength of high school college preparatory curriculum and grade trends. Students not admissible to the Kent Campus may be administratively referred to one of the seven regional campuses to begin their college coursework. For more information, visit the admissions website for first-year students.

First-Year Students on the Regional Campuses: First-year admission to Kent State’s campuses at Ashtabula, East Liverpool, Geauga, Salem, Stark, Trumbull and Tuscawas, as well as the Twinsburg Academic Center, is open to anyone with a high school diploma or its equivalent. For more information on admissions, contact the Regional Campuses admissions offices.

International Students: All international students must provide proof of English language proficiency unless they meet specific exceptions. For more information, visit the admissions website for international students.

Transfer Students: Students who have attended any other educational institution after graduating from high school must apply as undergraduate transfer students. For more information, visit the admissions website for transfer students.

Former Students: Former Kent State students or graduates who have not attended another college or university since Kent State may complete the reenrollment or reinstatement form on the University Registrar’s website.

Admission policies for undergraduate students may be found in the University Catalog.

Some programs may require that students meet certain requirements before progressing through the program. For programs with progression requirements, the information is shown on the Coursework tab.

Program Requirements

<table>
<thead>
<tr>
<th>Code</th>
<th>Title</th>
<th>Credit Hours</th>
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</thead>
<tbody>
<tr>
<td>ARTH 22006</td>
<td>ART HISTORY: ANCIENT TO MEDIEVAL ART</td>
<td>3</td>
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<tr>
<td>ARTH 22007</td>
<td>ART HISTORY: RENAISSANCE TO MODERN ART</td>
<td>3</td>
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<tr>
<td>THEA 11100</td>
<td>MAKING THEATRE: CULTURE AND PRACTICE</td>
<td>2</td>
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<tr>
<td>THEA 11521</td>
<td>GRAPHICS FOR THE THEATRE</td>
<td>3</td>
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</table>
Theatre Design Electives, choose from the following:

THEA 11722 FUNDAMENTALS OF PRODUCTION I: SCENERY, STAGECRAFT AND SOUND 2
THEA 11723 FUNDAMENTALS OF PRODUCTION LABORATORY I: SCENERY 1
THEA 11724 FUNDAMENTALS OF PRODUCTION LABORATORY II: PROPS AND SCENIC ART 1
THEA 11732 FUNDAMENTALS OF PRODUCTION II: COSTUMES, LIGHTING AND PROJECTIONS 2
THEA 11733 FUNDAMENTALS OF PRODUCTION LABORATORY III: COSTUMES 1
THEA 11734 FUNDAMENTALS OF PRODUCTION LABORATORY IV: LIGHTING, SOUND AND PROJECTIONS 1
THEA 13092 BACHELOR OF FINE ARTS FRESHMAN PRACTICUM: DESIGN AND TECHNOLOGY (ELR) (taken twice) 2
THEA 21111 SCRIPT ANALYSIS 3
THEA 21501 SOPHOMORE PORTFOLIO REVIEW 1
THEA 21521 THEATRICAL DRAFTING 3
or THEA 21526 BASIC COSTUME CONSTRUCTION 3
THEA 23092 BACHELOR OF FINE ARTS SOPHOMORE PRACTICUM: DESIGN AND TECHNOLOGY (ELR) (taken twice) 2
THEA 31110 HISTORY OF THEATRE AND DRAMA I 3
THEA 31111 HISTORY OF THEATRE AND DRAMA II 3
THEA 31401 DIRECTING 3
or THEA 41734 COSTUME PRODUCTION MANAGEMENT 3
or THEA 41736 PRODUCTION AND STAGE MANAGEMENT 3
THEA 31501 JUNIOR PORTFOLIO REVIEW 1
THEA 33092 BACHELOR OF FINE ARTS JUNIOR PRACTICUM: DESIGN AND TECHNOLOGY (ELR) (taken twice) 4
THEA 41140 AMERICAN MUSICAL THEATRE HISTORY (WIC) 1
or THEA 41620 HISTORY OF PERIOD STYLES FOR THEATRE DESIGNERS (WIC) 1
THEA 41306 PROFESSIONAL ASPECTS: DESIGN AND TECHNOLOGY 3
THEA 41501 SENIOR PORTFOLIO REVIEW 1
THEA 41621 PRESENTATION MEDIA 3
THEA 41999 CAPSTONE PROJECT (ELR) 1-3
THEA 43092 BACHELOR OF FINE ARTS SENIOR PRACTICUM: DESIGN AND TECHNOLOGY (ELR) (taken twice) 4

Theatre Design Electives, choose from the following: 6
THEA 21522 LIGHTING DESIGN
THEA 21524 COSTUME DESIGN
THEA 21528 SOUND AND PROJECTION DESIGN AND TECHNOLOGY
THEA 21622 SCENE DESIGN
THEA 21736 STAGE MANAGEMENT
THEA 41522 DESIGN STUDIO: LIGHTING
THEA 41524 DESIGN STUDIO: COSTUME
THEA 41622 DESIGN STUDIO: SCENERY
THEA 41625 HISTORY OF COSTUME AND TEXTILES FOR THEATRE
THEA 41726 THEATRE MANAGEMENT

Theatre Design Upper-Division Electives, choose from the following: 9
THEA 41522 DESIGN STUDIO: LIGHTING
THEA 41524 DESIGN STUDIO: COSTUME

THEA 41622 DESIGN STUDIO: SCENERY
THEA 41525 HISTORY OF COSTUME AND TEXTILES FOR THEATRE
THEA 41726 THEATRE MANAGEMENT

Theatre Technology Electives, choose from the following: 9
THEA 21016 MAKEUP FOR STAGE AND SCREEN
THEA 21523 COSTUME TECHNOLOGY
THEA 21621 SCENE PAINTING
THEA 31526 FLAT PATTERNING FOR THEATRE
THEA 41420 THEATRICAL DRAFTING II
THEA 41430 ADVANCED CONSTRUCTION THEORY
THEA 41440 SHOP MANAGEMENT
THEA 41521 ADVANCED LIGHTING TECHNOLOGY I
THEA 41523 SOUND DESIGN AND TECHNOLOGY I
THEA 41525 PROPS AND CRAFTS
THEA 41526 ADVANCED LIGHTING TECHNOLOGY II
THEA 41527 SOUND DESIGN AND TECHNOLOGY II
THEA 41528 THEATRE SOUND REINFORCEMENT
THEA 41529 ADVANCED WIG AND MAKEUP TECHNIQUES-STAGE AND SCREEN
THEA 41531 THEATRICAL RIGGING
THEA 41540 DRAPING FOR THE THEATRE I
THEA 41560 THEATRE FABRICATION TECHNOLOGY

Theatre Technology Upper-Division Electives, choose from the following: 6
THEA 31526 FLAT PATTERNING FOR THEATRE
THEA 41420 THEATRICAL DRAFTING II
THEA 41430 ADVANCED CONSTRUCTION THEORY
THEA 41440 SHOP MANAGEMENT
THEA 41521 ADVANCED LIGHTING TECHNOLOGY I
THEA 41523 SOUND DESIGN AND TECHNOLOGY I
THEA 41525 PROPS AND CRAFTS
THEA 41526 ADVANCED LIGHTING TECHNOLOGY II
THEA 41527 SOUND DESIGN AND TECHNOLOGY II
THEA 41528 THEATRE SOUND REINFORCEMENT
THEA 41529 ADVANCED WIG AND MAKEUP TECHNIQUES-STAGE AND SCREEN
THEA 41531 THEATRICAL RIGGING
THEA 41540 DRAPING FOR THE THEATRE I
THEA 41560 THEATRE FABRICATION TECHNOLOGY

Additional Requirements (courses do not count in major GPA)
UC 10001 FLASHES 101 1
Kent Core Composition 6
Kent Core Mathematics and Critical Reasoning 3
Kent Core Humanities 3
Kent Core Social Sciences (must be from two disciplines) 6
Kent Core Basic Sciences (must include one laboratory) 6-7
Kent Core Additional 6

Minimum Total Credit Hours: 120

1 A minimum C grade must be earned to fulfill the writing-intensive requirement.

Progression Requirements
- In order to continue and graduate with the B.F.A. degree, students are expected to develop skills equal to entry-level positions in the profession or as expected for admission into a M.F.A. degree program.
• Students on academic probation may not participate in any School of Theatre and Dance productions.
• Students may be immediately dismissed from the program for failure to maintain a minimum 2.500 major GPA. B.F.A. degree students should strive to maintain a 3.000 overall GPA.
• Students must pass yearly portfolio reviews and are expected to participate in at least one mainstage production per semester (this may be in addition to any production design assignment).

Graduation Requirements

Minimum Major GPA 2.500
Minimum Overall GPA 2.000

Roadmap

This roadmap is a recommended semester-by-semester plan of study for this major. However, courses designated as critical (!) must be completed in the semester listed to ensure a timely graduation.

Semester One

<table>
<thead>
<tr>
<th>Course Code</th>
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<th>Credits</th>
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<td>MAKING THEATRE: CULTURE AND PRACTICE</td>
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<td>GRAPHICS FOR THE THEATRE</td>
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<tr>
<td>THEA 13092</td>
<td>BACHELOR OF FINE ARTS FRESHMAN PRACTICUM: DESIGN AND TECHNOLOGY (ELR)</td>
<td>1</td>
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<tr>
<td>UC 10001</td>
<td>FLASHTS 101</td>
<td>1</td>
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<tr>
<td>Fundamentals of Production</td>
<td>2</td>
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<tr>
<td>Fundamentals of Production Laboratories</td>
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Credit Hours: 14

Semester Two

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<td>THEA 21111</td>
<td>SCRIPT ANALYSIS</td>
<td>3</td>
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<td>THEA 21521</td>
<td>THEATRICAL DRAFTING or BASIC COSTUME CONSTRUCTION</td>
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<tr>
<td>Fundamentals of Production</td>
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Credit Hours: 17

Semester Three

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<td>! THEA 23092</td>
<td>BACHELOR OF FINE ARTS SOPHOMORE PRACTICUM: DESIGN AND TECHNOLOGY (ELR)</td>
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Credit Hours: 16

Semester Four

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<td>ART HISTORY: ANCIENT TO MEDIEVAL ART (KFA)</td>
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<td>! THEA 23092</td>
<td>BACHELOR OF FINE ARTS SOPHOMORE PRACTICUM: DESIGN AND TECHNOLOGY (ELR)</td>
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Credit Hours: 14

Semester Five

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<td>HISTORY OF THEATRE AND DRAMA I</td>
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<td>THEA 33092</td>
<td>BACHELOR OF FINE ARTS JUNIOR PRACTICUM: DESIGN AND TECHNOLOGY (ELR)</td>
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<td>THEA 41621</td>
<td>PRESENTATION MEDIA</td>
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Credit Hours: 17

Semester Six

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<td>! THEA 31111</td>
<td>HISTORY OF THEATRE AND DRAMA II</td>
<td>3</td>
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<tr>
<td>! THEA 31501</td>
<td>JUNIOR PORTFOLIO REVIEW</td>
<td>1</td>
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<td>THEA 33092</td>
<td>BACHELOR OF FINE ARTS JUNIOR PRACTICUM: DESIGN AND TECHNOLOGY (ELR)</td>
<td>2</td>
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<td>THEA 41140</td>
<td>AMERICAN MUSICAL THEATRE HISTORY (WIC) or HISTORY OF PERIOD STYLES FOR THEATRE DESIGNERS (WIC)</td>
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<td>! THEA 41306</td>
<td>PROFESSIONAL ASPECTS: DESIGN AND TECHNOLOGY</td>
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Credit Hours: 15

Semester Seven

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<td>THEA 31401</td>
<td>DIRECTING or COSTUME PRODUCTION MANAGEMENT or PRODUCTION AND STAGE MANAGEMENT or THEA 41736</td>
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<tr>
<td>THEA 43092</td>
<td>BACHELOR OF FINE ARTS SENIOR PRACTICUM: DESIGN AND TECHNOLOGY (ELR)</td>
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<tr>
<td>Theatre Design Elective</td>
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<tr>
<td>Theatre Design Upper-Division Elective</td>
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Credit Hours: 14

Semester Eight

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<td>SENIOR PORTFOLIO REVIEW</td>
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<td>THEA 41999</td>
<td>CAPSTONE PROJECT (ELR)</td>
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<td>Kent Core Requirement</td>
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Credit Hours: 13

Minimum Total Credit Hours: 120

University Requirements

All students in a bachelor's degree program at Kent State University must complete the following university requirements for graduation.

NOTE: University requirements may be fulfilled in this program by specific course requirements. Please see Program Requirements for details.

Flashes 101 (UC 10001) 1 credit hour

Course is not required for students with 30+ transfer credits (excluding College Credit Plus) or age 21+ at time of admission.

Diversity Domestic/Global (DIVD/DIVG) 2 courses

Students must successfully complete one domestic and one global course, of which one must be from the Kent Core.

Experiential Learning Requirement (ELR) varies

Students must successfully complete one course or approved experience.
Kent Core (see table below) 36-37 credit hours

Writing-Intensive Course (WIC)  1 course
   Students must earn a minimum C grade in the course.

Upper-Division Requirement  39 credit hours
   Students must successfully complete 39 upper-division (numbered 30000 to 49999) credit hours to graduate.

Total Credit Hour Requirement  120 credit hours

Kent Core Requirements

<table>
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<tr>
<th>Requirement</th>
<th>Credit Hours</th>
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<tr>
<td>Kent Core Composition (KCMP)</td>
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<td>Kent Core Mathematics and Critical Reasoning (KMCR)</td>
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<tr>
<td>Kent Core Humanities and Fine Arts (KHUM/KFA) (min one course each)</td>
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<td>Kent Core Social Sciences (KSS) (must be from two disciplines)</td>
<td>6</td>
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<tr>
<td>Kent Core Basic Sciences (KBS/KLAB) (must include one laboratory)</td>
<td>6-7</td>
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<tr>
<td>Kent Core Additional (KADL)</td>
<td>6</td>
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<td><strong>Total Credit Hours:</strong></td>
<td><strong>36-37</strong></td>
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Program Learning Outcomes

Graduates of this program will be able to:

1. Demonstrate ability to conceptualize and realize a design aesthetic consistent with the overall artistic concepts of a production.
2. Demonstrate ability to understand and articulate basic elements and principles of design theory.
3. Demonstrate ability to understand and articulate basic elements and principles of composition related to line, shape, color, texture and sound.
4. Demonstrate an understanding of the aesthetic use of color.
5. Demonstrate understanding of aesthetic use of sound.
6. Demonstrate ability to communicate design ideas and realities to other personnel involved in the production, including directors, other designers, stage managers and actors.
7. Demonstrate ability to produce and communicate design ideas with freehand drawings.
8. Demonstrate ability to provide formalized, accurate production models and drawings by hand and/or through the use of current industry standard software programs.
9. Demonstrate fundamental knowledge of the total design process, including the progression of raw materials through multiple design "shops" and the roles that various craftspeople play in the creation of a finished product.
10. Acquire knowledge of federal, state and local health and safety codes, best practices and industry standards as they relate to theatrical venues and production elements.
11. Prepare and present a professional resume and a portfolio of design-and technology-related work that demonstrate one's abilities, strengths, processes and experiences.
12. Acquire experiences in the design/technology aspects of theatre in a variety of formal and informal settings.

Full Description

The Bachelor of Fine Arts degree in Theatre Design, Technology and Production fosters the artistic development of theatre designers, technicians and artisans. Students study both traditional theatre practices and new methods, materials and technologies. Students must demonstrate continued progress through annual portfolio reviews, course work and production responsibilities. In addition, students are expected to complete a significant production assignment each semester.

Students will be able to apply design and technology concepts for the school's theatrical and dance productions. Kent State's Center for the Performing Arts houses three theatres, performance and rehearsal space, a scene shop, a costume shop and laboratories for costumes, drafting, lighting and scenery. In addition, the School of Theatre and Dance oversees the outdoor venue Porthouse Theatre.

The B.F.A. degree program prepares students for M.F.A. degree study, as well as such occupations as scenic designer, costume designer, lighting designer, sound/projection designer, prop master, scenic artist, stage manager, production manager, wardrobe supervisor, technical director and stage technicians.