VISUAL COMMUNICATION DESIGN - M.A.

College of Communication and Information
School of Visual Communication Design
www.kent.edu/vcd

Contact Information
• School Director: Daniel Alenquer | vcd@kent.edu | 330-672-7856
• Chat with an Admissions Counselor

Fully Offered
• Delivery:
  • In person
• Location:
  • Kent Campus

Admission Terms
• Fall

Examples of Possible Careers
• Digital Designer
• Graphic Designer
• Illustrator
• Multimedia Designer
• Product Designer
• User Experience Designer
• Visual Designer

Description
The Master of Arts degree in Visual Communication Design is recommended for students who already hold an undergraduate degree and are looking to enter the design industry or related fields and wish to advance their studio skills in print design, illustration, web design, 3-D design, motion graphics, interactive design, corporate identity, information architecture, interaction design or information graphics. The program offers individualized plans of study, experiential learning, design history and research. Interdisciplinary study is encouraged.

Accreditation
National Association of Schools of Art and Design

Admission Requirements
• Bachelor's degree from an accredited college or university
• Undergraduate degree in design or closely related program
• Minimum 2.750 undergraduate major GPA on a 4.000 point scale
• Official transcript(s)
• Résumé
• Goal statement
• Autobiographical statement (250 words)
• Two letters of recommendation

• English language proficiency - all international students must provide proof of English language proficiency (unless they meet specific exceptions) by earning one of the following:
  • Minimum 587 TOEFL PBT score (paper-based version)
  • Minimum 94 TOEFL IBT score (Internet-based version)
  • Minimum 82 MELAB score
  • Minimum 7.0 IELTS score
  • Minimum 65 PTE score
  • Minimum 120 Duolingo English Test score

For more information about graduate admissions, visit the graduate admission website. For more information on international admissions, visit the international admission website.

Program Learning Outcomes
Graduates of this program will be able to:
1. Develop a body of creative work at a level appropriate for a graduate designer/illustrator/photographer.
2. Develop aesthetic, technical, and professional skills necessary for success in design industry
3. Develop skills for collaborative engagement with strategic partners, team members, and peers
4. Develop deeper awareness of issues related to the cultural, technological, and economic contexts of design
5. Develop enhanced comprehension of design thinking and design process
6. Develop understanding of design’s use as both a tactical and strategic tool for business and social applications

Program Requirements
Major Requirements

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<tr>
<th>Code</th>
<th>Title</th>
<th>Credit Hours</th>
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<tbody>
<tr>
<td>VCD 55000</td>
<td>GRAPHIC DESIGN PERSPECTIVES</td>
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<td>VCD 60010</td>
<td>DESIGN RESEARCH METHODS</td>
<td>3</td>
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<td>VCD 60011</td>
<td>TYPOGRAPHIC STRUCTURES AND SYSTEMS</td>
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<td>VCD 60012</td>
<td>CONCEPT DEVELOPMENT AND IMPLEMENTATION</td>
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<td>VCD 60013</td>
<td>GRAPHIC DESIGN ADVANCED</td>
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<td>VCD 60099</td>
<td>M.A. PROJECT GRAPHIC DESIGN AND ILLUSTRATION</td>
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<td>UXD 60001</td>
<td>USER EXPERIENCE DESIGN PRINCIPLES AND CONCEPTS</td>
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<td>Visual Communication Design (VCD) Studio Electives</td>
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Minimum Total Credit Hours: 31